**3D (Environment)**

3D\_LYND\_WALL001 Wall  
3D\_LYND\_PILL001 Pillar to connect walls in an angle  
3D\_LYND\_GATE001 Gate  
3D\_LYND\_DOOR001 Gate door  
3D\_LYND\_HALL001 Hall building  
3D\_LYND\_LANT001 Lantern  
3D\_LYND\_PAVE001 Pavement

3D\_LYND\_ARCH001 Chinese Arc over path  
3D\_LYND\_FLAG001 A flag hanging from walls or archs to suggest a peaceful wind  
3D\_LYND\_BRID001 Bridge  
3D\_LYND\_PAV001 Pavillion

2D\_LYND\_SKY001

Etc, environment stuff for all maps,

3D\_GEN\_TREE001 Tree  
3D\_GEN\_TREE002 more trees?  
3D\_GEN\_BUSH001 bush  
3D\_GEN\_FENCE001 fence  
3D\_GEN\_ROCK001 rock  
3D\_GEN\_FLOW001 flowers  
3D\_GEN\_WAT001 Water  
3D\_GEN\_WFAL001 Waterfall

**3D Interactables**

3D\_NPC\_GUARD001  
3D\_NPC\_VILLR001  
3D\_LYND\_QUES001

3D\_GEN\_SAFE001 safepoint  
3D\_GEN\_PIGG001 piggy